

SKATE ROCK
for Commodore 64 or 128 (in C64 mode)

LOADING INSTRUCTIONS

1. Insert this disk in disk drive with label UP.
2. Turn computer, disk drive and monitor ON.
3. At the prompt, type LOAD "*",8,1 and press RETURN.

SETTING UP THE GAME

Use the joystick to set up the game. You have several items to select:

Select the desired course from 1 through 10 (you can only select up to the highest course you have completed during the current game play).

Set the desired time limit. Any time left over at the end of the course is added to the time limit for the next course.

Choose your skateboard truck setting. How tight the trucks are set determines how fast, or slow, the skateboard turns.

Press the **fire** button to start the game.

THE OBJECT OF THE GAME

The object of the game is to guide your skateboard through each course. You must hit the eight flags that are set up around the course and reach the finish line in the allotted time.

THE CONTROLS

LEFT

and
RIGHT Turns the skateboard clockwise and counterclockwise

UP Each up movement increases your speed.

DOWN Slows the board down.

With **Fire** button pressed:

LEFT

and
RIGHT Kick turns the skateboard clockwise and counterclockwise

DOWN Makes the skateboard do a "wheelie".

Pressing and releasing the **Fire** button without moving the joystick makes the man jump off the skateboard.

SPACE BAR Pauses the game. Any joystick movement will restart the game.

RESTORE Returns you to the title screen.